

Qualification Number	Learning Aim Code	Diploma Title
QAAQ004750	40014794	Access to Higher Education Diploma (Computer Game Design and Development)

Unit List

Mandatory Units: Graded Academic Subject Content

Learners must complete 12 credits from the mandatory graded units.

Unit Code	Unit Title	Level	Credits	Content
QU034756	Computer Games Design	3	6	Academic
QU034774	Game Engines	3	6	Academic

Optional Units: Research Graded Academic Subject Content

Learners must complete 6 credits from the optional graded research units.

Unit Code	Unit Title	Level	Credits	Content
QU035040	Research Project for Animation	3	6	Academic
QU035895	Research: Practical Investigation Project for Digital Technology	3	6	Academic
QU035897	Research: Practical Investigation Project for Gaming	3	6	Academic

Optional Units: Graded Academic Subject Content

Learners must complete 27 credits from the optional graded units.

Unit Code	Unit Title	Level	Credits	Content
QU034876	2D Animation Fundamentals	3	6	Academic
QU034878	3D Animation Fundamentals	3	6	Academic
QU034882	3D Environments	3	6	Academic
QU034884	3D Sculpting	3	3	Academic
QU034890	Advanced 3D Modelling	3	6	Academic
QU034902	Artificial Intelligence in Computer Gaming and Design	3	3	Academic
QU034916	Concept Art for Computer Games	3	3	Academic
QU034924	Create 3D Game Model Characters	3	3	Academic
QU034926	Create 3D Game Model Vehicles	3	3	Academic

Unit Code	Unit Title	Level	Credits	Content
QU034928	Create a Virtual or Augmented Reality Experience	3	3	Academic
QU034944	Digital Graphics for Computer Games	3	3	Academic
QU034970	Game Design Storyboarding	3	6	Academic
QU035004	Introduction to Virtual and Augmented Reality	3	3	Academic
QU035899	Level Design	3	3	Academic
QU034810	Mathematics for Computing	3	3	Academic
QU034814	Mobile Games Development	3	6	Academic
QU035901	Narrative Design	3	3	Academic
QU035034	Procedural Programming	3	6	Academic
QU035903	Rapid Game Development Prototyping	3	3	Academic
QU035090	Sound for Animation	3	6	Academic
QU035096	Stop Motion Animation	3	6	Academic
QU035126	Understanding Game Engines for Animation	3	3	Academic
QU035132	Understanding the Computer Games Industry	3	3	Academic
QU035134	Use Game Engines for Animation	3	3	Academic
QU035142	VFX	3	6	Academic
QU034690	Website Design and Development	3	6	Academic
QU035148	World Building	3	3	Academic

Mandatory Units: Ungraded

Learners must complete 3 credits from the mandatory ungraded units.

Unit Code	Unit Title	Level	Credits	Content
QU034710	Preparation for Higher Education	3	3	Other

Optional Units: Ungraded

Learners must complete 12 credits from the optional ungraded units.

Unit Code	Unit Title	Level	Credits	Content
QU034692	Academic Writing Skills	3	3	Other
QU034694	Application of Number - Interpreting and Presenting Information	3	3	Other

Unit Code	Unit Title	Level	Credits	Content
QU034696	Communication - Speaking and Listening	3	3	Other
QU034700	Computer Data Protection	3	3	Other
QU034702	Developing Professional Attributes	3	3	Other
QU034704	Inclusivity and Disability	3	3	Other
QU035162	Introduction to 3D	3	3	Academic
QU034706	Mathematics- Calculations	3	3	Other
QU034708	Optimising Examination Performance	3	3	Other
QU034712	Presentation Skills	3	3	Other
QU034714	Presenting Information Using ICT	3	3	Other
QU035174	Principles of Object-Oriented Programming	3	3	Other
QU034716	Problem Solving in the Workplace	3	3	Other
QU034718	Professional Interpersonal Behaviours	3	3	Other
QU034720	Promoting Wellbeing and Building Resilience	3	3	Other
QU034722	References and Reliability of Sources	3	3	Other
QU034724	Relational Database	3	3	Other
QU034726	Spreadsheets	3	3	Other
QU034730	Study Skills for Higher Education	3	3	Other
QU034732	Sustainability Project	3	3	Other
QU034734	The Fundamentals of Environmental Sustainability	3	3	Other
QU034736	Writing Reports	3	3	Other

